

# CQMA SUNDAY CLUB RACE POINTS SERIES 2019

## RACE DATES:

4/28, 5/5, 5/19, 6/9, 8/4, 9/15

COST: \$20 per Car/Driver

## SCHEDULE

10:00-10:30 a.m.: Track closed for Rookie Training

10:30–11:30 a.m.: Sign-ins (Sign-ins after 11:30 a.m. will start at the tail of their heat)

10:30–11:45 a.m.: Open practice

12:00 p.m.: Drivers/Handlers Meeting

\*\*Qualifying begins immediately following, brings cars up

1:00 (approx): Racing begins following Qualifying

## FORMAT:

- Need to be race ready at qualifying time (in case of qualifying being waived due to weather or some other problem).
- Qualifying will consist of 3 warm-up laps & 2 on the clock.
- No air filters can be used during qualifying.
- 1 year end point will be awarded to the TQ in each class.
- After qualifying, a coin will be flipped to determine if the heat races will be inverted. (Heads=Straight up, Tails=Invert) Features will ALWAYS be straight up based off from heat race finishes.

*\*ALL RACE TEAMS are required to have (1) ADULT representative at the handlers meeting. Any race team that is not represented at that time, their driver will start at the rear of the field for their heat race.*

*\*\*The driver and his/her car must be present and race-ready, at the discretion of the tech director and/or safety director, at the time the driver sign's-in.*

*\*\*\*Sign-in's allowed up to the start of the feature race for that specific class*

*\*\*\*\*The format is subject to change at anytime at the direction of the club president, changes will be announced. June 9<sup>th</sup> Tri-City format to be announced.*

- Heats and lowers will be roll and go, a 30 second warm-up for A-Mains (can be waived if majority of handlers/drivers agree).
- 5 lap work rule. After a race line up is determined and cars are in racing order, if there are cars in the work area, 5 laps will be given for cars once stopped in the work area to complete repairs and re-enter the race.
- 3 strikes will be scored as DNF and given finishing points, except in Rookie Classes. Rookie classes will continue racing even after 3+ strikes.
- DQ based on flagrant call, tech or safety will be scored as DQ and receive only sign-in points.
- All USAC rules apply, unless otherwise stated, including USAC Tire Rules.
- Midwest Thunder Code of Conduct in effect.
- Any new track record may require a complete tear down and technical verification.

### **QUALIFYING AND RUNNING ORDER:**

Lt. 160, Hvy 160, Jr. Honda, Sr. Honda, Hvy Honda, Red Rookie, Blue Rookie, W/F 300, Jr. Animal, Sr. Animal, Unrestricted Animal, Mod W/F.

### **LAPS:**

### **Heat Races:**

Rookies – 15 Laps, Jr.'s – 15 Laps, Sr.'s & Up – 20 Laps

### **Features:**

Rookies – 20 Laps, Jr.'s – 30 Laps, Sr.'s & Up – 40 Laps

### **RAIN-OUT:**

- No racing day will be cancelled prior to its scheduled start time.
- Points will be awarded for completed features. Sign in and 1st place points will be awarded for all other races not completed.
  - Driver & car must be on-site, and signed-in, at the time the race is cancelled to receive points for any class(es) not completed.

### **POINTS:**

- Points awarded per the CQMA points chart.

### **TECH:**

### **Designate Track Fuel Station:**

- Speedway gas station on Old 27, **north** of I-69.  
13155 S Old US-27, De Witt, MI 48820
- All classes will cross the scales after their heat race.
  - At the Tech Directors discretion, any car not making weight may be required to cross the scale prior to being allowed on the track for the feature race.
- All cars will cross the scales after each Feature and the top 3 will go to impound.
- All Rookies will have their Restrictor Plate pulled at Tech Directors discretion.

- Tech director will determine which class(es) will be teched after the last feature.
- Tech director may tech any car at any time at his/her discretion.

**RACE DAY AWARDS:**

- Rookie participant ribbons will be awarded to all Rookie Feature participants
- Medals will be given to the top 3
- Fast Time ribbons will be awarded in each class
- Feature Flags will be awarded on the feature race day.

**SEASON AWARDS - Must run 4 of 6 races to qualify:**

- Rookie – Participation Award
- Top 3 in all other classes to be awarded (best 5 out of 6 finishes count).
- Awards will be presented at the Year End Banquet.

**ADDITIONAL:**

- CQMA will uphold any discipline that has been imposed by MWT or any MWT club.