

# CQMA SUNDAY CLUB RACE POINTS SERIES 2017

## RACE DATES:

5/7, 5/21, 6/25, 7/23, 8/27

COST: \$20 per Car/Driver

## SCHEDULE

10:30–11:30 a.m.: Sign-ins (Sign-ins after 11:30 a.m. will be placed at the tail)

11:00–11:45 a.m.: Track closed for Rookie Training

12:00 p.m.: Qualifying begins

1:00 (approx): Racing begins following Qualifying & Handlers Meeting

## FORMAT:

- Need to be race ready\* at qualifying time (in case of qualifying being waived due to weather or some other problem).
- Qualifying will consist of 3 warm-up laps & 2 on the clock.
- No air filters can be used during qualifying.
- After qualifying, the top 5 Sr.'s and the top 4 Jr.'s will be inverted in the Heat Race and the remainder will pick up at the rear (slowest car will start in last position).
- Handler's Meeting after qualifying.

*\*ALL RACE TEAMS are required to have (1) ADULT representative at the handlers meeting. Any race team that is not represented at that time, their driver will start at the rear of the field for their heat race.*

*\*\*The driver and his/her car must be present and race-ready, at the discretion of the tech director and/or safety director, at the time the driver sign's-in.*

*\*\*\*Sign-in's allowed up to the start of the feature race for that specific class*

- Feature races – Tower will flip a coin at the track to determine if the feature races are *Straight up* or *Inverted* from the heat race finish. Heads = straight up. Tails = all cars inverted with DNF's to the tail.
- 1 minute warm-up for all races (can be waived if majority of handlers/drivers agree).
- In the event that we have more than a full field in one class, we will run heats and a lower main to fill the feature. All cars will run at least 2 races, but we will only run one feature (Rookies no more than 8 cars, Jr. classes 10, Sr. & up 12 cars).

- 5 lap work rule. After a race line up is determined and cars are in racing order, if there are cars in the work area, 5 laps will be given for cars once stopped in the work area to complete repairs and re-enter the race.
- 3 strikes will be scored as DNF and given finishing points, except in Rookie Classes. Rookie classes will continue racing even after 3+ strikes.
- DQ based on flagrant call, tech or safety will be scored as DQ and receive only sign-in points.
- All USAC rules apply, unless otherwise stated, including USAC Tire Rules
- USAC Participant Conduct rule in effect.
- We will be pulling a class to be teched at Club Races.
- Restrictor plates will be checked at Tech. Directors Discretion.
- Any new track record will require a complete tear down and technical verification.

**QUALIFYING AND RUNNING ORDER:**

Red Rookie, Blue Rookie, W/F 300, Jr. Honda, Sr. Honda, Hvy. Honda, Jr. Animal, Sr. Animal, Unrestricted Animal, Mod, Lt. 160, Hvy. 160, Mod W/F

**LAPS:**

**Heat Races:**

Rookies – 15 Laps, Jr.'s – 20 Laps, Sr.'s & Up – 20 Laps

**Features:**

Rookies – 20 Laps, Jr.'s – 30 Laps, Sr.'s & Up – 40 Laps

**RAIN-OUT:**

- No racing day will be cancelled prior to its scheduled start time.
- Points will be awarded for completed features. Sign in and 1st place points will be awarded for all other races not completed.
  - Driver & car must be on-site at the time the race is cancelled to receive points for any class(es) not completed.

**POINTS:**

- Points awarded per the attached chart.

**TECH:**

**Designate Track Fuel Station:**

- Speedway gas station on Old 27, **north** of I-69.
- All classes will cross the scales after their heat race.
  - At the Tech Directors discretion, any car not making weight may be required to cross the scale prior to being allowed on the track for the feature race.

- All cars will cross the scales after each Feature and the top 3 will go to impound.
- All Rookies will have their Restrictor Plate pulled at Tech Directors discretion.
- Class(es) will be drawn after the last feature to be teched.
- Tech director may tech any car at any time at his discretion.

**RACE AWARDS:**

- Ribbons will be given for all places in the Features, plus Fast Time, in each competitive class.
- Rookie participant ribbons will be awarded to all Rookie feature participants
- Feature Flags will be awarded on the feature race day.

**SEASON AWARDS:**

- Rookie – Participation Award (must run 3 out of 5 race days).
- Top 3 in all other classes to be awarded (all 5 finishes count, no drops).
- Attendance awards will be given for participating in all 5 races
- Awards will be presented at the Year End Banquet.